**FOR A DEVELOPER OR TESTER:**

1. Install the prerequisites (Eclipse, Android SDK, ADT).
2. Install Facebook SDK for android and Facebook API.
3. Import SDK into eclipse.
4. Import the project (application).
5. Run the code while connected to an android device in debugging mode or an AVD.

**TO LOGIN THROUGH FACEBOOK:**

1. Install Eclipse, Android SDK from android developers’ site and also install the android development tool plugins.
2. Download and install Facebook SDK which uses Facebook native application to support authentication.
3. The Facebook SDK installation folder contains directory called Facebook which consists of sample projects which can be imported.
4. We create an android project with Facebook login just like any other android project we need to register the package with Facebook and link to the SDK project.

**TO LOGIN THROUGH E-MAIL ID:**

1. Open the application.
2. Click login through email-id.
3. Press sign-up if you are a new user, else provide the credentials and press login.

**TO USE FIND FRIENDS FEATURE:**

1. Press Find Friends.
2. Provide email ID of the friend.
3. Press Track.

**TO USE FIND BUILDINGS FEATURE:**

1. Press Find Buildings.
2. Choose the Genre of building from the spinners and press submit.
3. Press on the desired building.

**READING DISTANCE AND DIRECTION:**

1. Wait for GPS information.
2. The arrow points to the position of friend/building chosen.
3. Distance is provided at the top right.
4. In case of vertical view, a pointer shows the direction with distance to friend/building mounted on it.